

## Personal Data

<b>Name</b>	Olivier CHATEAU	<b>Birth</b>	5 June 1982
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<b>Phone</b>	+33 (0) 683 665 986	<b>Marital status</b>	single
<b>Website</b>	www.fenrhyr-asylum.fr.nf	<b>Driving license</b>	yes (French, B vehicule)
<b>Address</b>	1 Rue des clochettes 60200 Compiègne (FRANCE)		

## Education

<b>2003-2006</b>	Master's degree in computer science with emphasis on Engineering, "Project and Innovation Management" and "Intensive Entrepreneur Training"
<b>2000-2003</b>	Mathematics and Physics preparatory classes for entering School of Engineering
<b>1997-2000</b>	French Baccaauréat (Scientific, option Mathematics) with Second Class Honors

## Professional Works

<b>Exalight (MMO Racing game)</b>	<b>Project manager</b> (Since October 2007): Plan releases, follow game production, ... <b>Game designer</b> (Since November 2006): Design the race game mechanics, the avatar RPG system, the game services, interfaces, gameflows, create items, ... <b>Level designer</b> (Since March 2006): Design tracks with 3D artists, place city NPCs <b>Storyliner</b> (June 2007): Write the main plot of the races and game history <b>Quest scripter</b> (June 2007 - September 2007)
<b>Empire of Sports (MMO Sports game)</b>	<b>Game designer</b> (February 2006 - November 2006): main concept of the avatar RPG engine, of the tennis and bodybuilding game mechanics, interfaces and gameflows

## Personal Works

<b>Writing</b>	Currently writing a novel called "Wakenings", a planet-opera sci-fi thriller. 24 out of 40 chapters are finished (nearly 160 Word pages)  One of my short stories - "My life with Atomic Girl" - is to be published in an anthology about super-heroes (December 2008)
<b>Association</b>	Two-years presidency of the association "bd humanum est", in charge of the organization of the Comic-books Festival of Compiègne (9th and 10th April 2006)
<b>Radio</b>	Leading a cultural radio show called "Culture en placard" on Monday evenings, broadcasted on Compiègne city area (February 2005 to September 2006)

## IT Knowledge

<b>Software</b>	Excellent knowledge (daily use) of Microsoft Office Suite and Visio, OpenOffice... Good knowledge of Photoshop CS2, text editor (PSPad), XML editor (Altova)... Basic knowledge of Maya 7.0, Visual C++, NSIS, QT
<b>Coding skills</b>	Excellent knowledge of XML, HTML & CSS Knowledge of C/C++, Java, LUA, UML and networks
<b>OS</b>	Excellent knowledge (daily use) of Windows XP Knowledge of Linux and Unix

## Languages

<b>French</b>	native speaker	<b>Spanish</b>	school level
<b>English</b>	fluent	<b>Japanese</b>	school level

## Interests

<b>Video games</b>	Regular video game player on PC (RPG, FPS, action, click & point) and consoles (RPG and oldies)
<b>Litterature</b>	Mainly Sci-Fi (Herbert, Dick...), Fantasy (Gaiman, Sapkowski...) and humorous litterature (Wodehouse, Adams, Prachett)
<b>Cinema</b>	Mainly action movies (Fight Club, Die Hard saga, The killer, Hardboiled...) Series addicted (Battlestar Galactica, X-files, How I met your mother...) Sci-Fi anime lover (Macross, Harlock, Cowboy-bebop...)
<b>Games</b>	Game master for "D&D 3.5" and "Brain Soda" (dice and paper games) Magic: The Gathering (card game) and AT-43 player (miniature game)
<b>Sports</b>	Playing golf since 1994



Olivier CHATEAU  
Game Designer - Writer - Project Manager